

# Kaushik JV

## User Experience Designer

### Objective and Summary:

Creative UI/UX Designer with over 6 years of experience in web design and development. Proficient in industry-leading tools like Figma, Adobe Photoshop, Adobe Illustrator, and Sketch. Excelled in user-centric interfaces that seamlessly blend with aesthetics and functionality.

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Portfolio: <https://jvk-ux-designer.framer.ai>

### Work Experience

#### Deloitte Consulting USI, Hyderabad, India

##### Lead UX Designer(September 2021 - November 2022)

- Performed **100+ usability testings** after designing the product interface to understand the user's mental model.
- Initiated **50+ user interviews**, and **usability testing** to gather insights and enhance user journeys refining the user-flows.
- By successfully delivering the design that met the client's expectations, I boosted business profits by **15%**.
- Led **cross-functional teams** in conceptualizing, **designing**, and implementing **user-friendly interfaces** for healthcare projects.
- Designed **40+ layouts** to achieve usability and performance objectives with **Figma, Illustrator and Photoshop**.
- Worked on **6+ client projects** to understand the goal of designing/improving the layout of **UX design**.
- Optimized visual designs through user research and testing, achieving a **40%** decrease in bounce rate and a **25% increase** in session duration.

##### Senior UX Designer(July 2019 - September 2021)

- Designed **100+ wireframes**, **user flow mappings**, and interactive prototypes using industry-standard tools (e.g., Sketch, Figma..etc).
- Streamlined complex **user journeys**, reducing user efforts by **30%** and increasing **user interaction** by **20%**.
- Conceptualized intuitive **user interfaces** for web and mobile applications, consistently exceeding user expectations and business goals.
- Coordinated with product managers and developers to translate concepts into functional, visually appealing **designs**.
- Collaborated with front-end developers to assess **UI functionality**, contributing to the finalization of **wireframes** and **mockups**.

##### UX Designer(November 2016 - July 2019)

- Produced **70+ sketches** aligned with client specifications, translating them into **wireframes** and **high-fidelity prototypes**.
- Applied responsive and **mobile-first design** principles, elevating cross-platform **user experiences**.
- Created **user-centric designs** for mobile apps and websites with a focus on usability and accessibility.
- Assessed **usability testing** outcomes, collaborating with senior designers to enhance **design interactions**.

### Linkedin:

<https://www.linkedin.com/in/venkata-kaushik-jayanthi-822247124/>

### Behance:

<https://www.behance.net/gallery/190138051/My-Illustrations>

### Education:

**Indian University Bloomington**

**Masters in Human-Computer Interaction Design**  
(August 2023 - May 2025)

GPA: 3.5/4

**Gayatri Vidya Parishad Degree College**

**Bachelors in Computer Science**

(June 2013 - April 2016)

GPA: 3.0/4

### SKILLS

#### Design

Low- Fidelity prototypes, UI/UX Design, Figma, Wireframes, Prototyping, Ideation, Personas, Visual Design, Sketching, User Journey, Interaction Design, Product Design, Graphic Design, User Flow, Web and Mobile Design, user-centric design, Mockups, Typography, Color theory, user-centered

#### Research

User Research, Design Thinking, Usability Testing, User Interviews, Primary and Secondary Research, Contextual inquiry, Affinity Mapping, UX Research, Product Design, User feedback

#### Tools

Figma, Adobe Photoshop, Adobe Premier Pro, Adobe Illustrator, Invision, Visual Studio Code, Jira, Sketch, Adobe Creative Suite, Miro

#### LANGUAGES

HTML, CSS, Javascript, React

#### Certifications

**Introduction to User Experience Design**  
from *Georgia Institute of Technology*