Dharam Lokhandwala

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WORK EXPERIENCE:

Indiana University. UX Designer   *Feb 2024 – Present*
- Redesigned the family guide for student success for IU Southeast Admissions website, resulting in a **45% reduction in housing-related inquiries from parents**, showcasing your ability to simplify workflows.
- Streamlined the IU Southeast School of Education website by merging **9 scattered student resource** pages into a single structured page, improving **information accessibility by 65%** based on usability testing and aligning with design system guidelines.

WoWExp Technologies (XR Startup), Founding UX Designer   *Apr 2021 – Jul 2023*
- Led the end-to-end design of the **WoWMeet VR meeting platform**, including the development of a **scalable design system** and documentation, ensuring seamless feature integration.
- Partnered with 3D designers, Unity developers, and product managers to deliver **AR interior decor simulation** focusing on **ease of use for first-time AR** users with guided tours.
- Facilitated **design thinking workshops** with a cross-functional team of 18 members to identify user pain points and collaboratively craft innovative solutions.

EDUCATION:

Masters of Science in Human Computer Interaction   *2023 – 2025 (Expected)*
Indiana University, Bloomington, Indiana   GPA – 3.9/4

Bachelors of Technology in Computer Engineering   *2017 – 2021*
Charotar University of Science & Technology (CHARUSAT), India   CGPA – 8.57/10

INDUSTRY SPONSORED PROJECTS:

Salesforce   *Aug 2024 – Dec 2024*
Reduced the repetitive rework of Salesforce admins to generate simplified diagrams so that it is easier and less hassle to communicate automation workflows to the clients.

Healthwise (Acquired by WebMD)   *Jan 2024 – Apr 2024*
Reduced hospital readmission rates by enhancing patient understanding of post-care instructions through prototyping of a digital Teach-Back tool.

SKILLS:

Design & Research: Interaction Design, Information Architecture, Prototyping, Wireframing, Visual Design, Storytelling, Responsive Design, Design thinking, Qualitative Research, Quantitative Research, User Interviews, User Research, Competitive Analysis, Journey Mapping, Usability Testing, Affinity Mapping, User Centered Design, Product Design, Project Management, Product Analysis, Web Design, Surveys, Prompt Engineering, Growth Mindset.
Tools: Adobe XD, Figma, Adobe Suite, Balsamiq, Framer, Miro, Slack, Figjam, Jira, Tailwind, Stackblitz.
Programming: HTML, CSS, JavaScript, ReactJS, Python, Java, C, C++, SQL, Typescript.

LEADERSHIP:

President of Human Computer Interaction & Design Club at IU   *Mar 2024 - Present*
Co-Founder of Saladspace   *Mar 2022 - Present*
Global Entrepreneur at AIESEC   *Jul 2019 - Mar 2020*

RECOGNITION:

Portfolio of the week, UX Design Weekly Newsletter (*Issue 504*)   *2024*
Minimalist Design Portfolios, Wall of Portfolios   *2024*
Portfolio of the day, Best design portfolios (pafolios.com)   *2024*