Luke Taylor

(859) 533 5177 | luciantaylor11@gmail.com

https://www.linkedin.com/in/lucian-taylor/| https://github.com/LukeTaylor1

EDUCATION

University of Kentucky - May 2023 Lexington, Ky Bachelor of Science in Computer Science

University of Indiana Bloomington - Spring 2026 Bloomington, In Masters of Human-Computer Interaction

TECHNICAL SKILLS

Software: Figma, Photoshop, Illustrator, InDesign, Adobe XD, Jira, Visual Studio Code, IntelliJ, GitHub, PowerApps, PowerAutomate

Programming Languages: Proficient – HTML, CSS, JavaScript, Python; Familiar – Java, C++, SQL, Swift, React

PROFESSIONAL EXPERIENCE

Mondelez International | *Digital Experience Intern* | East Hanover, Nj May 2024 - August 2024 ● Focused on enhancing the overall interaction between the users and the company through our digital technologies by monitoring and modifying touch points, usability, user flow, and errors.
- ● Designed, developed, and tested an innovative Intake Process Tool aimed at efficiently collecting Consumer Data requests. Leveraged Design Thinking principles, conducted thorough User Research, and utilized Microsoft PowerApps for effective development and implementation of the solution.

NACME Google Machine Learning Bootcamp | *Intern* | Lexington, Ky June 2022-July 2022 ● Used machine learning to analyze and filter data to build models for real world applications.
- ● Actively engaged in lectures and projects that presented challenging material in a condensed time frame. ● Co-created and presented a 3-week project on micro debitage that led to semester research in the computer science department.

Web Design Projects| Lexington Ky May 2023 - Present ● Consolidated Baptist Church - Collaborated with a team to implement a new website design that address all the accessibility needs its Users
- ● Child Evangelism Fellowship Bluegrass Chapter - Updated web design and updated web pages to a modern standard

Research Co-Author | *Researcher*| Lexington, Ky July 2022-May 2023 ● Collaborated with two other students to devise a rock debris classification system for use in anthropological research ● Worked under Dr. Phyllis Johnson, University of Kentucky (2022) : Helped design experiments combining anthropology and Machine Learning.

University of Kentucky Campus Recreation | *Supervisor* | Lexington, Ky August 2020 - July 2023 ● Lead a team of 4 - 6 people and ensured the shifts are running optimally.
- ● Carefully Monitored 20-80 patrons working out and dealt with any injuries or complications that arise.
- ● Dramatically improved communication among team members

Octane Design |*Intern*| Lexington, KY May 2018 - May 2019 ● Created unique and interesting graphics for local brands and events.
- ● Helped maintain and grow a social media page (Octane) for several months.
- ● Developed and presented creative solutions to solve customer issues.